Ben 10 Download Low Pc



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## **About This Game**

## It's Hero Time!

Ben, Gwen, and Grandpa Max once again have their cross-country road trip in the Rust Bucket cut short by super villains and their evil, world-threatening plans.

As Ben Tennyson, it's up to you to save the world. Take on some of Ben's most infamous enemies, including Zombozo, Queen Bee, and the Weatherheads. Unlock and transform into all ten of Ben's incredible alien forms. Use each alien's powerful combat moves – including Ultimate Attacks - to lay the beat-down on enemies with devastating combos, and solve puzzles with each alien's unique abilities as you unravel exciting new stories in three all-new playable episodes.

Being a hero can be hard work...but it's a whole lot of fun!

Title: Ben 10 Genre: Action Developer: Torus Games Publisher: Outright Games

Release Date: 15 Nov, 2017

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## Minimum:

Requires a 64-bit processor and operating system

**OS:** 7 / 8 / 10

Processor: Intel Core 2 Quad Q6600 (2.4 GHz) or AMD equivalent

**Memory:** 4 GB RAM

**Graphics:** GeForce GT 430 (1024 MB)/ Radeon HD 6850 (1024 MB)

**DirectX:** Version 9.0c

Storage: 3 GB available space

Sound Card: DirectX compatible

Additional Notes: Windows Vista and DirectX® 9.0b and below not supported

English, French, Italian, German







PS2 game style, very short and easy. Wonderful game for reminding of my childhood <3. I have been a fan of the Ben 10 franchise ever since the first episode came out. I have also watched every single Ben 10 episode from the classic to Omniverse, and played almost half of the games released for the franchise. Despite being a fanatic of the Ben 10 franchise, however, I wouldn't recommend buying this game for the current price (\$30).

If you are expecting to relive your childhood for a good 10-20 hours (even if you despise the Reboot but just want the latest Ben 10 game) and have the \$30 to spare, sure go buy it now! If you're not a big fan and just want to play the game for what it is, just wait for a sale.

I don't regret spending \$30 for this game, but I also don't urge people to spend the same amount if they are expecting a lot of content. The game has replayability value but initial gameplay will just last up to 5 hours at most. Within those first 5 hours, you can already unlock all 10 aliens and fully upgrade them.

The alien line-up in the game:

- 1. Four Arms
- 2. Overflow (introduced in the Reboot; seems like a combo of Water Hazard and Gutrot)
- 3. Upgrade
- 4. Cannonbolt
- 5. Diamond Head
- 6. Grey Matter
- 7. XLR8
- 8. Heatblast
- 9. Stinkfly (Looks like a skinny humanoid Big Chill)
- 10. Wildvine

The game's story has 3 main arcs. The first arc is to defeat Zombozo. In this first arc, players will learn the game mechanics and the game will aid the player in making decisions. In the second arc, the player must defeat Queen Bee. This arc assumes that the player has got the hang of the game and how to use the Omnitrix. The third and final arc requires the player to defeat the Weatherhead Prime. This arc can be hard if your movement is funky, and you'll find yourself doing tedious movements and battles around the same types of scenery.

Each arc has 2 levels, totaling to 6 levels in the game. Each level can last up to 30-45 minutes if the player decides to explore.

When it comes to unlocking aliens, you immediately start off with Four Arms, Heatblast, and Cannonbolt. Throughout the first level, you will unlock Grey Matter. In the second level, you will unlock Wildvine and XLR8. In the third level, you will unlock Upgrade and Overflow. The 4th level will reward you with Diamond Head, and the 5th level will reward you with Stinkfly right at the start. The final level will be your chance to fully upgrade half of your transformations before you take on the final boss.

My overall ratings for this game are:

Content: 5∨10 Replayability: 7∨10

Variety: 10V10 because alien forms

Uniqueness: 5V10 Difficulty: 4V10

Overall rating: 6V10

I wish they would release all the other Ben 10 games here rather than making them exclusive to consoles.... If you're looking for a decent beat em' up game with multiple playable characters, this may just be the game for you, the fact that you can change aliens without having to go into cooldown time is a big bonus, and it also gives you access to all 10 aliens, you just kinda unlock them without any context so that's kinda weird.

Story wise this game is just 3 episodes of the series conbined.

This isn't Protector Of Earth nor is it Vilgax Attacks but it's still a pretty decent entry in the Ben 10 game franchise.

But i would wait for a price drop, it's not really worth it for that price.

Final veredict: 7\/10, Wait for a discount.. Best game on Steam. TOP

so \u00e9 curto de mais mais \u00e9 legal. well i m not a big fan of ben 10 but this game is very awesome due to its graphics and its super easy controls this game is very cheap on pc and is very costly for consoles

. It's a great game. I don't care what others say, I love this game. Its been 4 years since we last played a Ben 10 game, and now the time is here. The best about the game is the graphics. Its the best graphics in any Ben 10 game so far. And the gameplay is fun and I love playing as the aliens, especially Grey Matter. The only sad thing is the length, its too short. This game have so mutch potential. I really hope its get updated so we can play as Gax and Shock Rock too. Overall, the best Ben 10 game in years. Highly recommended for anyone, even if your not a Ben 10 fan. Have fun playing.

This review comes from someone who used to love the show as a kid, and still holds a bit of nostalgia. I've also played almost every major Ben 10 game (excluding omniverse 2) - all of which i thought were on the poor side provided the potential. Yes, i'm aware this game is made directly for kids, despite that being the case its a really weak game. Ben 10 has also been around for almost 12 years now, and has bizarrely gotten more childish over the past few years.

Can someone PLEASE make a large scale Ben 10 RPG? Every single Ben 10 game has been made to milk money from the merchandise, rather than to attract the gaming audience and make the show bigger in the process. There's a lot that's possible with the huge number of aliens that were in the previous Ben 10 series. So much potential with this IP that's going unrealized.

Add in around 30+ aliens with their own set of unique moves. More aliens could be added over time with updates. Not every player has to be Ben either, you can create your own character and the story/premise could be something along the lines of:

'The Omnitrix has been made available for human kind. Factions and Omnitrix variants are available for anyone to choose from, each yielding their own advantages and disadvantages. Factions are at war with one another, and several species wage war against humans for the power of the Omnitrix. Fight your battle and uncover the secrets behind this new order.'

Make it difficult and rewarding to unlock certain aliens, similar to unlocking Pokemon. Doesn't have to be a linear single player game either, it could be a large open world with many hidden bosses and a multiplayer mode. Battling other players with your unlocked aliens, changing aliens during a battle to best the other player would be amazing. Add a ton of variation to the world too. Good graphics would also be welcome, we're in 2017 now. Get some inspiration from PlatinumGames on how to do good combat. Even Black Desert Online is a good game to refer to and learn from. Yes, i'm aware making combat fun and challenging is a highly difficult task for anyone (as well as designing lots of playable aliens). It's far from impossible though, and it takes effort and work to make a game good. The ability to change into different aliens with great abilities should be a magnificent thing to be able to do. Make each alien understood, with the right moveset that compliments each and every one. You can also make Vilgax a super hard boss fight that almost no one can complete due to the immense, yet structured difficulty. Beating him would allow you to unlock one ultimate version for any of your aliens, or something. Still needs a good rewarding system after all, perhaps a few veteran level bosses that allow you to unlock ultimates or extra moves? Of course, maybe a special super secret boss where you can fight Ben 10 himself. You should even be able to surf through different places, like the null void where you can fight endless swarms of massive creatures, perhaps using a wave mode and leaderboards. You can even team up with other players for team based battles. I'm aware its dangerous to dream for this, but hope the right people hear my voice.

Referring now to this newly released game, each alien deserves the right treatment. Not just some quick ultimate move that literally does the same job for all aliens. Absolutely no effort was put into this Ben 10 game. The only plus i can give this is that they finally added some of the original 10 in a video-game (sort of). This is still a slightly different 10 aliens compared to the 10 from the original series. However, its made pointless playing as more than one alien regardless, when almost everyone is the same. All you do is hit, counter, hit hit, counter and special. Then you unlock your ultimate move every once in a while which is also boring after the first couple of times per alien. There's no gameplay narrative present either, you just progress through the areas and fight enemies. No puzzles or anything else. The only thing available besides combat is that you require certain aliens to get to certain places, and all it takes to do that is changing aliens and pressing the required button. It's fine if you want to stick to just combat in a game like this, but not when its the same repeated groups of enemies and the combat is, once again repetitive.

This game is only 2.5gb in size, and that makes sense because of the lack of variation almost anywhere you look, including level design. I've played the first four levels, but got way too bored to complete the game. Every alien repeats their own attack move. No mixing up light and hard attacks for unique combos. Just simple quick attacks that are repeated constantly. Each alien wears out their welcome in a matter of seconds. You also get the same repeated dialogue from literally everyone. Even Gwen and Max repeat the same dialogue unless its a really quick cutscene to push the levels forward. This is a game you could actually speedrun when you've first started it.

For those wondering about optimization: this game runs fine at 4k on a GTX 970. You do need to cap the frame rate at 60 however, or you'll get glitches. This is evident when using Fourarms special attack. There's no v-sync option available, so you'll have to use your graphics card's control panel. No two player mode included. K+m and controller both work fine, although technically mouse is never used. I have experienced a crash but might not be game related.

Seriously, to the producers of the game, don't tier towards just the audience of the show. Target gamers as your audience, and many would pay full price for a game that actually is fun. Hope this gets through to someone that will listen. I ultimately had to refund this game, for anyone \u00a325 is way too much. I'm not surprised if the publishers aren't concerned about the sales. The lack of effort put into this game is so small they'd probably still profit if this game sold for \u00a31. Looks like only a team of 4 (excluding voice actors) was needed for this game at most. I know this isn't the truth, but again that's how weak this game is. The show needs to be fixed too. There are many adults and teens, not just kids who'd still watch the show if it were continued properly from Ultimate Alien. The showrunners just had to narrow the audience didn't they. They've screwed themselves over in the process.. <a href="https://youtu.be/klvyfSCYFo0">https://youtu.be/klvyfSCYFo0</a>

Respectable side scrolling beat em up.. that costs 30usd and breaks no new ground. Suggest it's not really worth the cash unless buying for a younger family member that's a big fan of the series. Sticks to a rather tried and tested formula offering basic ability upgrades from energy obtained smashing crates. Every few screens players get locked in for 'arena' battles before progression is allowed. Can swap between all forms on the fly which didn't use energy so that does leave more room for variations in standard attacks that got a bit stale quickly. Story is cutscene driven and afaik uses the proper character voices from the show.

Performance is very good, supports 4k+, high refresh monitors and uncapped fps along with the ability to remap controls. I've heard this game is about 4-5hrs in length total length and there isn't much in the way of collectables so that's something else to keep in mind. Going to give it a thumbs up as I'm having some fun with it but unless you have money to burn just wait for the christmas sales as it is overpriced but a competent game and port. Cheers.. I REALLY LIKE THIS GAME THOUGH I WISH THAT CARTOON network would create ben 10 up to speed in steam and not to mention some other cartoon network games dealing with ben 10. I don't know why would anyone moan about this.

It is a great game for kids and adults alike.

I'm 40 now and i was an avid gamer till about 10 years ago. I can tell you this game rocks a\$\$. My 5 year old son and I enjoy it very much. It works great.

Thanks for a nice game.. a few glitches or (stucks) to fix but the rest is good but please bring back omnverse

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